



Work History: 1997 - Current

Freelance/Contract

Video / Film:	Sony Pictures Imageworks	Stereoscopic Lighting & Compositing TD on G-Force 3D Paint & Roto artist on Spiderman 2
	Worlds Away	VFX supervisor and compositor for various shows and commercials
	Electric Farm Ent.	Motion Graphics and compositing
	Skulley FX	Compositing and motion graphics for various music videos
	Super78	Compositing for a Korn music video
	Disney	Lead compositor for internal tests on a film project
	Base2 studios	Compositing for music videos
	Zoic Studios	Compositor for Buffy the Vampire slayer
	Moneyshots	Compositing and roto for music videos
	Fresh Pictures	Compositing and motion graphics for TV trailers and casino ads
	Sports Illustrated	Motion graphics and lower third designs for the 2000 swimsuit edition
	Nasdaq	Motion Graphics for a pilot TV show
Print:	XY Publishing	Designer and Illustrator for book covers
	Medallion Associates	Designer Illustrator for Barnes and Noble. posters and POP displays
	Jingles International	Designer and Illustrator for trade-show posters
	Rhode Island University	Illustrator public awareness campaign
Web:	Organic	Designer and production artist for Chase Manhattan, Tommy Hilfiger, and US West.
	Oxygen	Designer and production artist for the Oxygen website

2003 - 2008 **Apple, Inc.** Quality Assurance Engineer
 Assisted in the development of testing procedures. Tested, researched, identified, and isolated software defects.
 • Contributed to the testing, design, functionality and release of Apple Software including: Motion 1, Motion 3, Shake 4, Shake 4.1, Aperture 1 and Aperture 1.5
 • Collaborated with Engineers, Project managers and Project Designers on feature specifications for software
 • Liaison between development and a team of freelancers creating template content for Motion
 Skill development: Collaboration, design, human interface design, large scale project management

2000 - 2003 **Autodesk** Software Applications Engineer
 • Compositing, motion graphics and workflow Specialist for Combustion
 • Worked with clients to aid in the implementation of Combustion in their facility
 • Acted as liaison between development and users to submit workflow issues and feature requests
 • Trained users in Combustion. Class sizes ranged from 1-30
 • Supervised the creation of Combustion related presentations for trade shows, events and client visits
 • Spoke to and demonstrated Combustion to audiences ranging from 1 - 3000
 • Involved in the design, testing and release of Combustion 2, Combustion 3 and Cleaner XL
 Skill development: Design, presentation skills, team management, communication, client relations, organization

1998 - 1999 **Medallion Associates** Designer
 • Created infrastructure for new media department.
 • Oversaw development and production for video and web based products
 • Managed the production of a 3 minute 3-D video for Barnes and Noble depicting “pre-visual merchandising”
 • Implemented production techniques for pre-press and design that doubled productivity
 • Designer and Illustrator for Point of Purchase displays at Barnes and Noble
 • Senior Designer on campaign ads for Barnes and Noble such as National Poetry Month
 Skill Development: Design, illustration, pre-press, multimedia development, team management

1997 - 1998 **Harvest Communications** Designer
 1996 - 1997 **DataVision** Designer
 1995 - 1996 **St. Augustine Record** Page Layout Artist